An algorithmic toolkit for continuous set covering on networks

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Table of Contents

Introduction

Problem description Existing approaches

Models

Our constribution

Experiments

Conclusion

Set covering problem

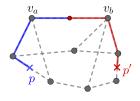
A classical NP-complete problem: Given a universal U and a family S of subsets of U, the problem asks the minimal number of subsets covering U.

$$\min_{s \in S} x_s \tag{1}$$

$$\sum_{e \in S} x_s \ge 1, \quad e \in U \tag{2}$$

$$x_s \in \{0, 1\}, e \in S.$$
 (3)

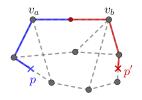
Set covering problems on networks



(a) two facilities points

- ► Consider a network N = (V, A),
- Assume every edge is continuous, and its continuum is the union of points.
- ▶ The continuum of N is C(N).

Set covering problems on networks



- (a) two facilities points p and p'
- Let $d(p_1, p_2)$ measure the shortest path distance between two points p_1 and p_2 in C(N).
- ▶ Each point $p \in C(N)$ can cover the points in C(N) with distance at most δ .

Extensions of set covering problems on networks

Here we use S to denote the set of facility locations, and U to denote the set of demands.

- ▶ Discrete: when U = V and S = V, reduced to the classical set covering problem (ILP or approximation algorithm).
- ▶ Semi-continuous: when either U = C(N) or S = C(N), the problem is reducable to the classical set covering problem (tractable).
- ▶ Continuous: When both U = C(N) and S = C(N), the continuous set covering on networks.

Continuous set covering on networks

Some applications:

- locations of ambulance bases.
- surveillance cameras.
- routing servers in a network of computers.
- cranes for construction.
- aerial military medical evacuation facilities.
- aircraft alert sites for homeland defense.
- eVTOL safety landing sites.

Existing exact approach: discretization

- discretization methods: preprocssing procedures to reduce the problem to a tractable set covering problem.
- finite dominating sets (FDS): finite subsets of candidate locations guaranteed to contain an optimal solution.

Existing exact approach: discretization

An example: all edges have unit length and $\delta = 2$.

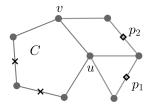


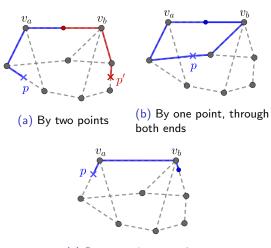
Figure: Two cycle coverage points with respect to a cycle C of five nodes

FDS: nodes and mid-points of edges.

Existing exact approach: discretization

- reduced problem: semi-continuous, then further reduced to a discrete version.
- ► However, discretization methods rely on assumptions, e.g., edge lengths are natural numbers.

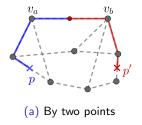
Covering conditions, an example:



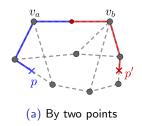
(c) By one point, trough one end

- ► The only existing MILP formulation is by Fröhlich et al., "Covering edges in network".
- ▶ Basic assumption: edge length is at most δ .
- ▶ MIP solvers cannot solve this MILP for moderate networks.

Basi ideas.



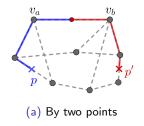
- each edge can host a facility.
- ▶ an edge is covered, if the sum of available "cover range" from the left-end and the right-end is greater than the edge length.
- modeling the cover range between each pair of edges.



Some comments:

- Each pair of edges are modeled, as in a complete graph. Networks are usually sparse!
- Some edges or nodes cannot contribute to cover, if the distance is large.
- Symmetry: if a facility is at a node, which incident edge host this node?

New model of the covering condition

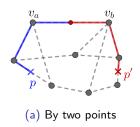


- two kinds of facilities: facilities at nodes and facilities in edges.
- ightharpoonup a point is covered by a covering path from a facility, the path length is at most δ .

Our contribution

- Various preprocessing techniques: delimitation and modelling long edges.
- ► Two main new MILP models and some strengthening technique.
- ▶ an open-source implementation.

Modeling the covering condition



- the residual cover: given a node, the truncated length of covering paths.
- ➤ an edge is covered if the sum of residual cover from the left end and the right end is greater than the edge length.

MILP Model 1

 $y_f, w_e \in \{0, 1\}$

 $q_{e'}, r_v \ge 0$

 $x_v, z_{vv'}, z_{ve'i'} \in \{0, 1\}$

$$\begin{aligned} \min \sum_{f \in \mathcal{F}} y_f & (6a) \\ \text{s.t. } w_e \geq y_f & e \in E, f \in \mathcal{F}_c(e) & (6b) \\ w_e \leq \sum_{f \in \mathcal{F}_c(e)} y_f & e \in E & (6c) \\ x_v \geq 1 - \sum_{e \in E(v)} (1 - w_e) & v \in V & (6d) \\ x_v \leq w_e & v \in V, e \in E(v) & (6e) \\ y_{v'_{i'}} + y_{e'} \leq 1 & e' \in E, i' \in \{a, b\} & (6f) \\ q_{e'} \leq l_{e'} y_{e'} & e' \in E & (6g) \\ l_e(1 - w_e) \leq r_{v_a} + r_{v_b} & e \in E & (6h) \\ x_v + \sum_{v' \in \mathcal{V}_p(v)} z_{v'} + \sum_{(e',i') \in \mathcal{E}\mathcal{I}_p(v)} z_{ve'i'} = 1 & v \in V & (6i) \\ z_{vv'} \leq y_{v'} & v \in V, v' \in \mathcal{V}_p(v) & (6j) \\ z_{ve'i'} \leq y_{e'} & v \in V, (e',i') \in \mathcal{E}\mathcal{I}_p(v) & (6k) \\ r_v \leq M_v(1 - x_v) & v \in V & (6l) \\ r_v \leq M_{vv'}(1 - z_{vv'}) + \delta - d(v,v') & v \in V, (e',i') \in \mathcal{E}\mathcal{I}_p(v) & (6m) \\ r_v \leq M_{ve'i'}(1 - z_{ve'i'}) + \delta - \tau_{ve'i'}(q_{e'}) & v \in V, (e',i') \in \mathcal{E}\mathcal{I}_p(v) & (6n) \end{aligned}$$

(6o)

(6p)

(6q)

 $f \in \mathcal{F}, e \in E$

 $e' \in E, v \in V$.

 $v \in V, v' \in \mathcal{V}_{p}(v), (e', i') \in \mathcal{EI}_{p}(v)$

Preprocessing: delimitation

the reduction of the candidate space:

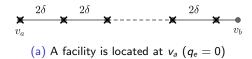
- potential covers: a set of edges and nodes in which a facility can possibly cover a given node.
- complete covers: a set of edges and nodes in which a facility can always cover a given edge.
- partial covers: further refinement of the potential covers.

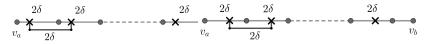
Preprocessing: long edge modeling

The previous modeling assumes short edges: $l_e \leq \delta$.

- First approach: subdivide long edges into small edges.
- Second approach: directly model the covering condition on long edge.

Preprocessing: long edge modeling





(b) A facility is located at the tail (c) No facility is located at the tail $(0 < q_e \le \hat{l}_e)$ ($\hat{l}_e < q_e \le 2\delta$)

Figure: Covering a long edge $e = (v_a, v_b)$

Key observation: once the location of the left-most facility is determined, other facility locations are determined.

MILP model 2

Modify MILP model 1 for covering on long edges. We add specific variables and constraints, and other parts remain the same.

Algorithmic tool: CFLG.jl

- Implementation is based on JuMP and written in Julia.
- ▶ Input: a network and a cover radius δ .
- Output: the number of facilities and locations.
- ► Algorithmic options:
 - EF: Covering edges in network.
 - ► F0: MILP model 1 without delimitation.
 - F: MILP model 1 with delimitation.
 - SF: MILP model 1 with delimitation and some valid inequalities.
 - RF: MILP model 2.
 - SFD: semi-continuous model, SF with facilities located at nodes.

Data

- Kgroup: It consists of 23 prize-collecting Steiner tree problem instances, designed to have a local structure somewhat similar to street maps.
- City: It consists of real data of 9 street networks for some German cities.
- ▶ Random: It consists of 24 random networks instances generated by the package "Networkx"

Performance metric

the relative dual gap is defined as:

$$\sigma := \frac{\overline{v} - \underline{v}}{\overline{v}},$$

where \overline{v} is an upper-bound and \underline{v} is a lower-bound.

the relative primal bound

$$v_r := \frac{\overline{v}}{n_{sd}},$$

- t: the total running time in CPU seconds.
- ► S/A/T: the number of solved instances/ the number of affected instances/ the number of total instances in the benchmark.

Experimental results I

Benchmark	Radius	EF				FO			
		time	$\sigma(\%)$	v _r (%)	S/A/T	time	$\sigma(\%)$	v _r (%)	S/A/T
city	Small	1800.0	100.0%	100.0%	0/0/9	1801.7	56.8%	83.3%	0/3/9
	Large	1800.0	100.0%	100.0%	0/0/9	1800.9	42.3%	36.2%	0/6/9
Kgroup_A	Small	1800.0	100.0%	100.0%	0/0/11	1802.6	25.1%	85.0%	0/11/11
	Large	1800.0	100.0%	100.0%	0/0/11	139.2	14.7%	19.2%	7/11/11
Kgroup_B	Small	1800.0	100.0%	100.0%	0/0/12	1800.4	92.6%	98.8%	0/1/12
	Large	1800.0	100.0%	100.0%	0/0/12	1800.1	93.2%	86.6%	0/1/12
random_A	Small	1800.0	100.0%	100.0%	0/0/12	16.8	15.9%	54.8%	9/12/12
	Large	1800.0	100.0%	100.0%	0/0/12	0.2	25.5%	19.5%	12/12/12
random_B	Small	1800.0	100.0%	100.0%	0/0/12	1317.6	36.4%	63.3%	1/12/12
	Large	1800.0	100.0%	100.0%	0/0/12	154.4	26.0%	10.0%	11/12/12
all	Small	1800.0	100.0%	100.0%	0/0/56	625.8	37.4%	74.8%	10/39/56
	Large	1800.0	100.0%	100.0%	0/0/56	132.5	33.1%	25.9%	30/42/56

Table: Results for continuous models

Experimental results II

Benchmark	Radius	F				SF			
		time	$\sigma(\%)$	v _r (%)	S/A/T	time	$\sigma(\%)$	v _r (%)	S/A/T
city	Small	1802.9	29.5%	62.2%	0/9/9	1801.3	30.1%	66.9%	0/9/9
	Large	1801.2	28.4%	21.7%	0/9/9	1800.9	29.1%	21.7%	0/9/9
Kgroup_A	Small	1803.0	33.1%	82.2%	0/11/11	1801.3	32.0%	80.6%	0/11/11
	Large	238.0	18.9%	19.1%	8/11/11	300.8	19.0%	19.1%	8/11/11
Kgroup_B	Small	1800.6	80.8%	240.5%	0/12/12	1801.4	79.7%	191.9%	0/12/12
	Large	1800.4	85.1%	80.5%	0/12/12	1800.7	85.9%	77.3%	0/12/12
random_A	Small	20.2	16.5%	54.3%	9/12/12	16.1	17.1%	54.9%	9/12/12
	Large	0.3	25.5%	19.5%	12/12/12	0.2	10.4%	17.9%	12/12/12
random_B	Small	1574.2	38.8%	64.9%	1/12/12	1501.2	40.0%	67.5%	1/12/12
	Large	220.5	19.9%	10.3%	9/12/12	175.7	18.8%	10.0%	11/12/12
all	Small	675.0	35.2%	86.2%	10/56/56	637.6	35.5%	83.6%	10/56/56
	Large	163.0	30.2%	23.6%	29/56/56	160.9	24.9%	22.8%	31/56/56

Table: Results for continuous models

Experimental results III

Benchmark	Radius	RF						
Delicilliark	ixauius	time	σ (%)	<i>v</i> _r (%)	S/A/T			
oi+v	Small	1804.4	16.2%	54.1%	0/9/9			
city	Large	1801.5	25.8%	21.3%	0/9/9			
Vernous	Small	1622.6	21.5%	77.5%	1/11/11			
Kgroup_A	Large	158.9	19.2%	19.3%	8/11/11			
Kgroup_B	Small	1800.9	59.1%	154.2%	0/12/12			
	Large	1800.6	75.5%	63.3%	0/12/12			
A	Small	15.9	8.1%	54.3%	9/12/12			
random_A	Large	0.3	26.6%	19.8%	12/12/12			
d D	Small	1304.3	38.5%	63.8%	1/12/12			
random_B	Large	190.2	19.8%	11.2%	9/12/12			
all	Small	604.9	23.7%	75.4%	11/56/56			
all	Large	146.6	29.2%	22.8%	29/56/56			

Table: Results for continuous models

More details

Code: https://github.com/lidingxu/cflg

Arxiv: Mercedes Pelegrín and Liding Xu, "Continuous Covering on

Networks: Strong Mixed Integer Programming Formulations"

Conclusion

- New preprocssing and MILP models for continuous set-covering on networks.
- ► An open source implementation.